

Experience Grounds Language

Yonatan Bisk Ari Holtzman Jesse Thomason

Jacob Andreas, Yoshua Bengio, Joyce Chai, Mirella Lapata, Angeliki Lazaridou, Jonathan May, Aleksandr Nisnevich, Nicolas Pinto, Joseph Turian

EMNLP 2020

A Few Open Questions

What is the limit of text-based meaning representations?

Should we be learning this way? Is it data-efficient/effective?

Why should models learn this way, but not humans?

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NLP's Answer?

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Intelligence and NLU
don't require seeing,
hearing, or doing, ...

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but might need speaking.



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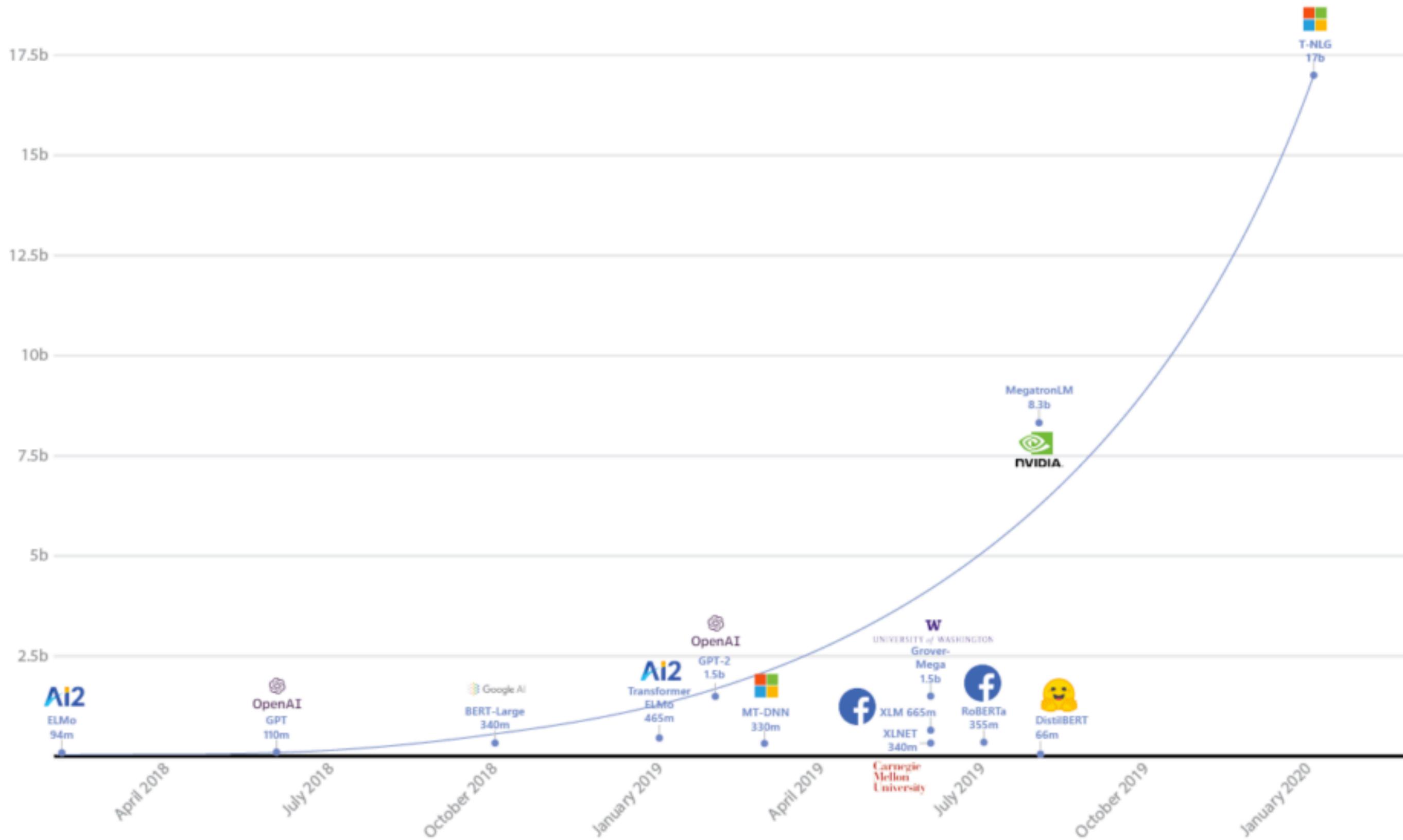
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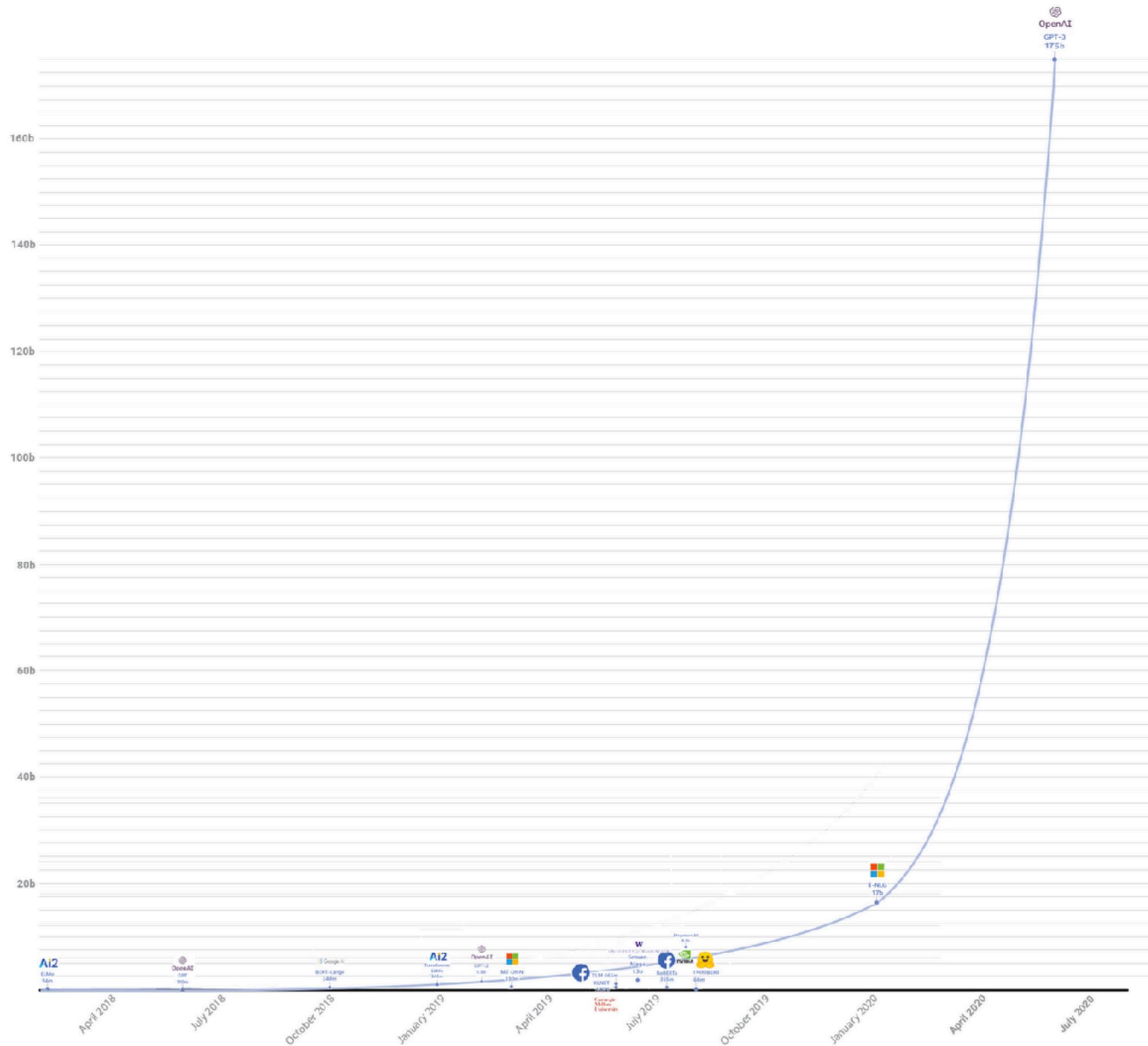
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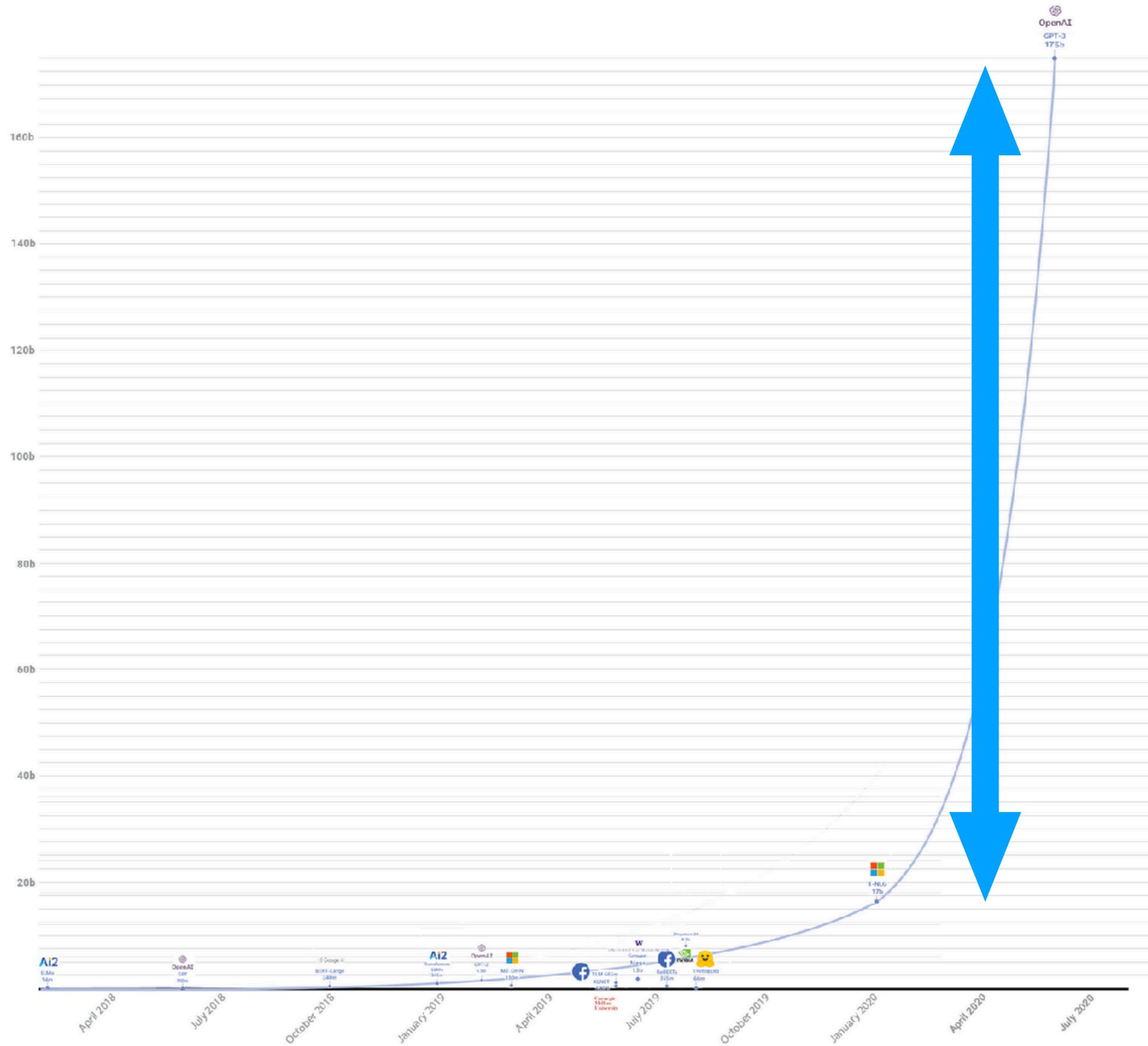
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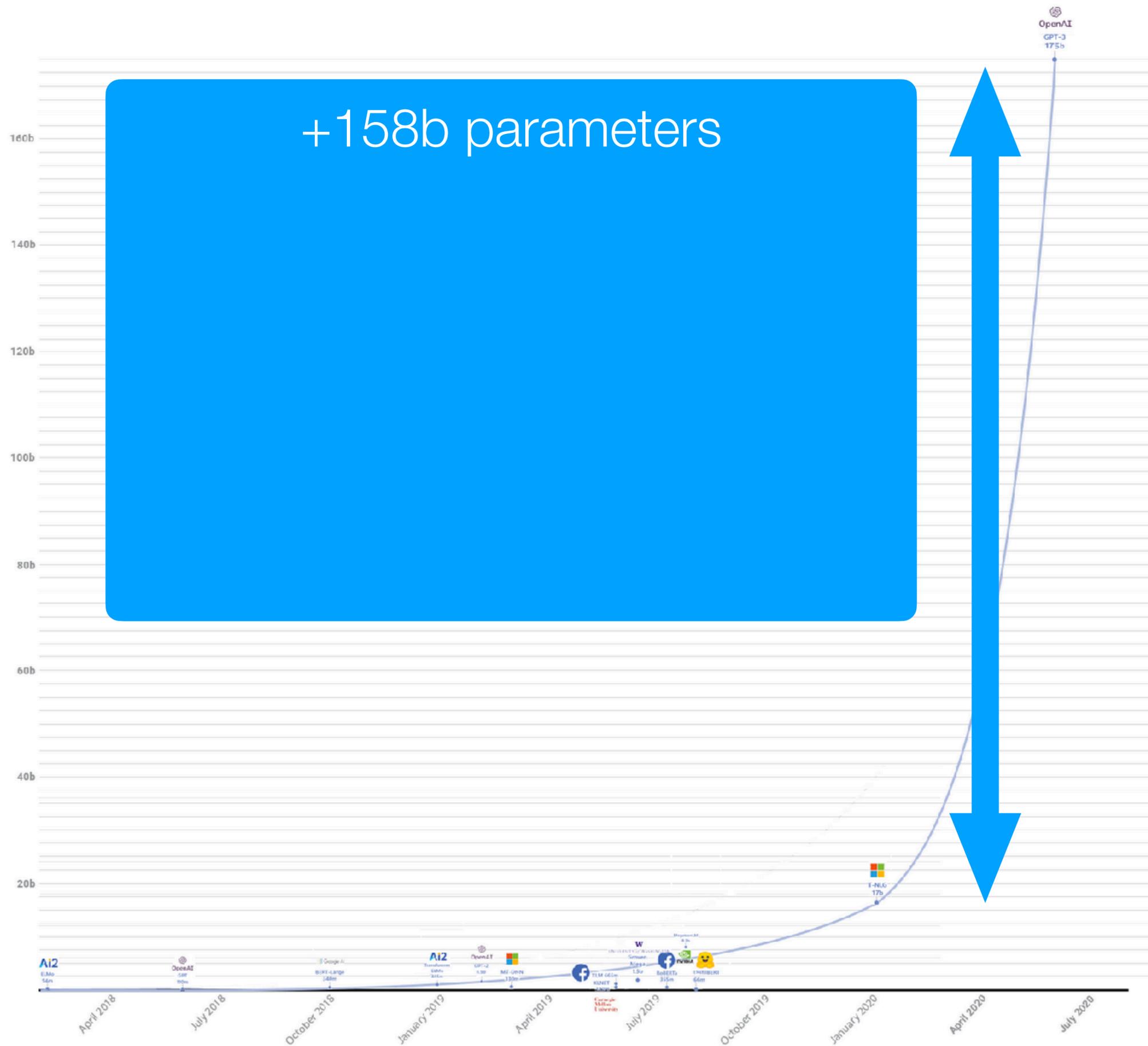
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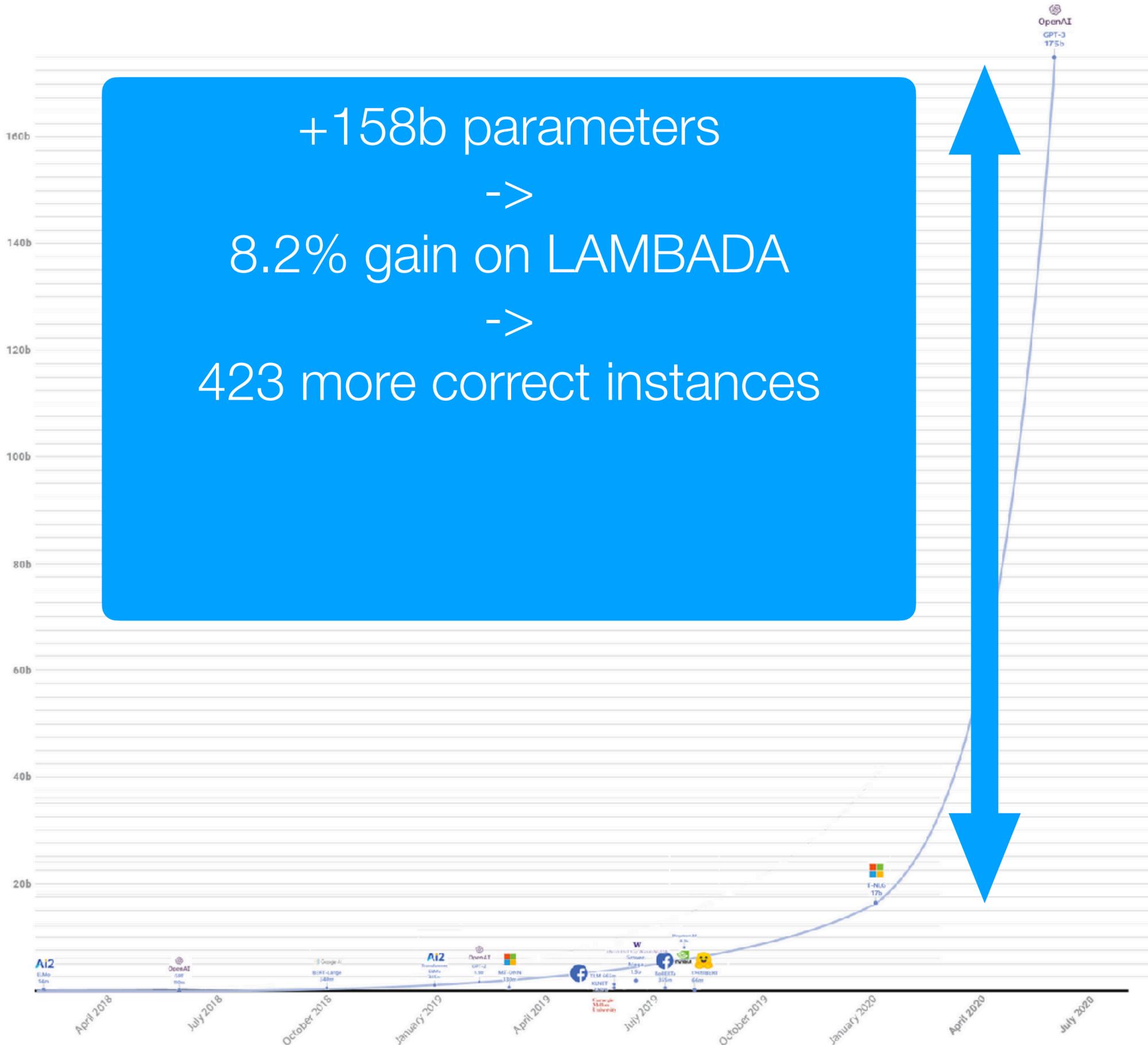


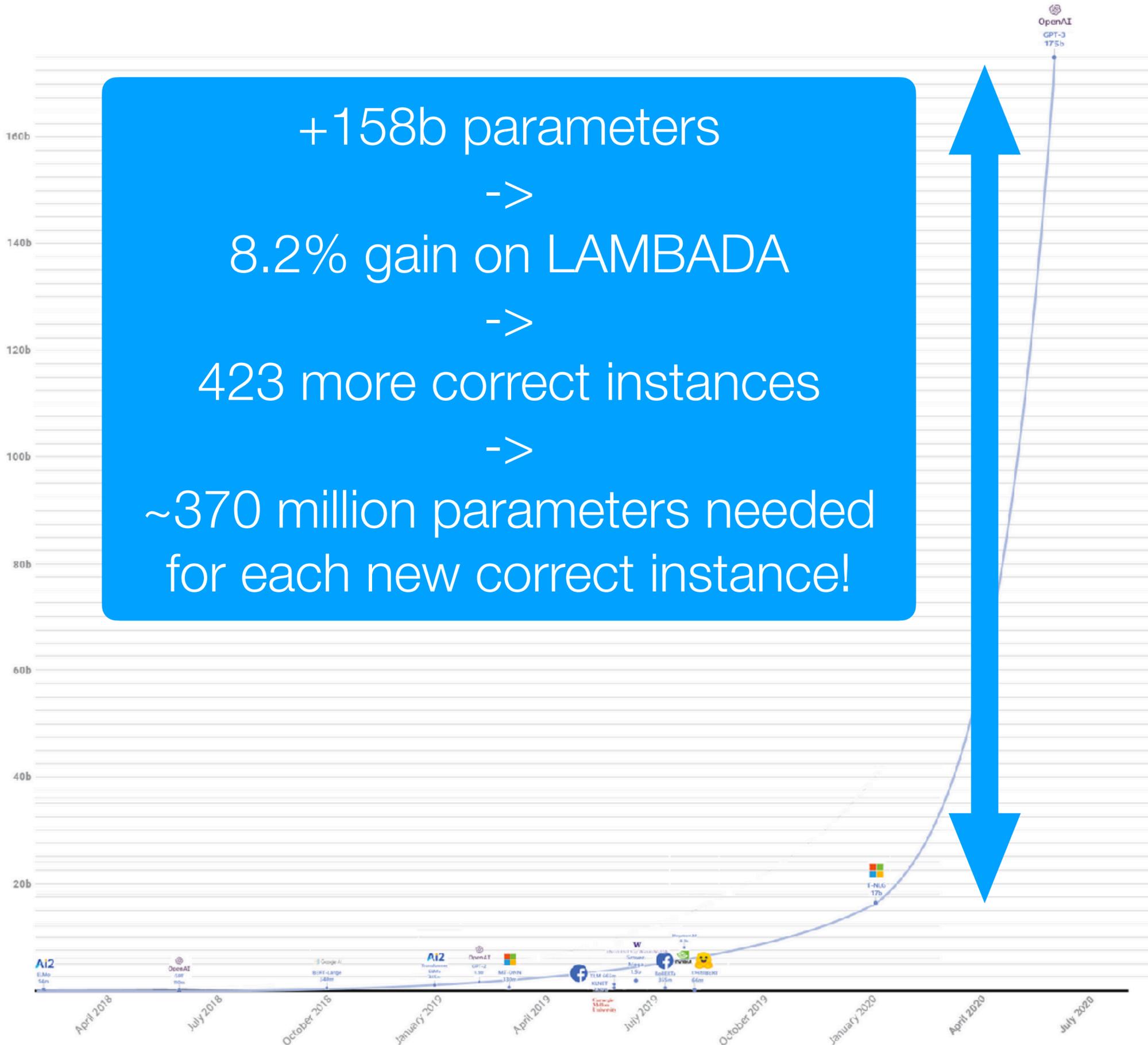






+158b parameters

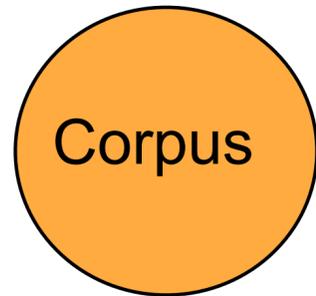




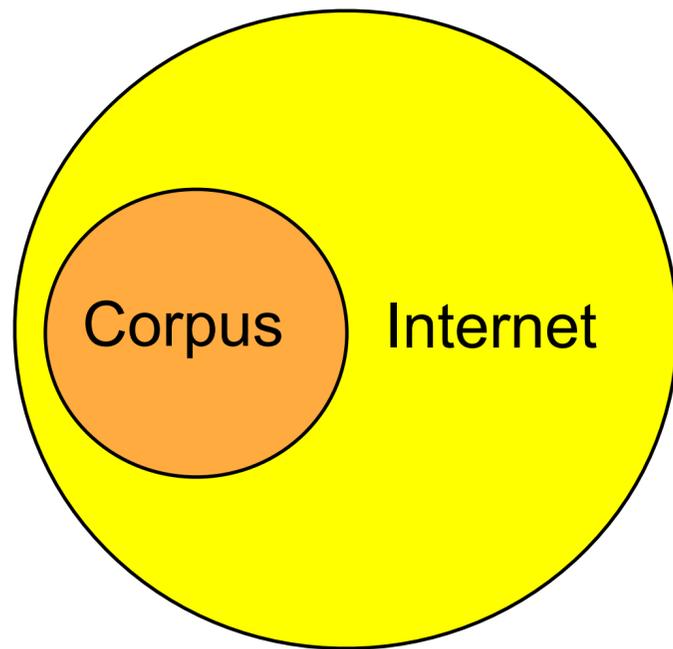
+158b parameters
->
8.2% gain on LAMBADA
->
423 more correct instances
->
~370 million parameters needed
for each new correct instance!

World Scopes

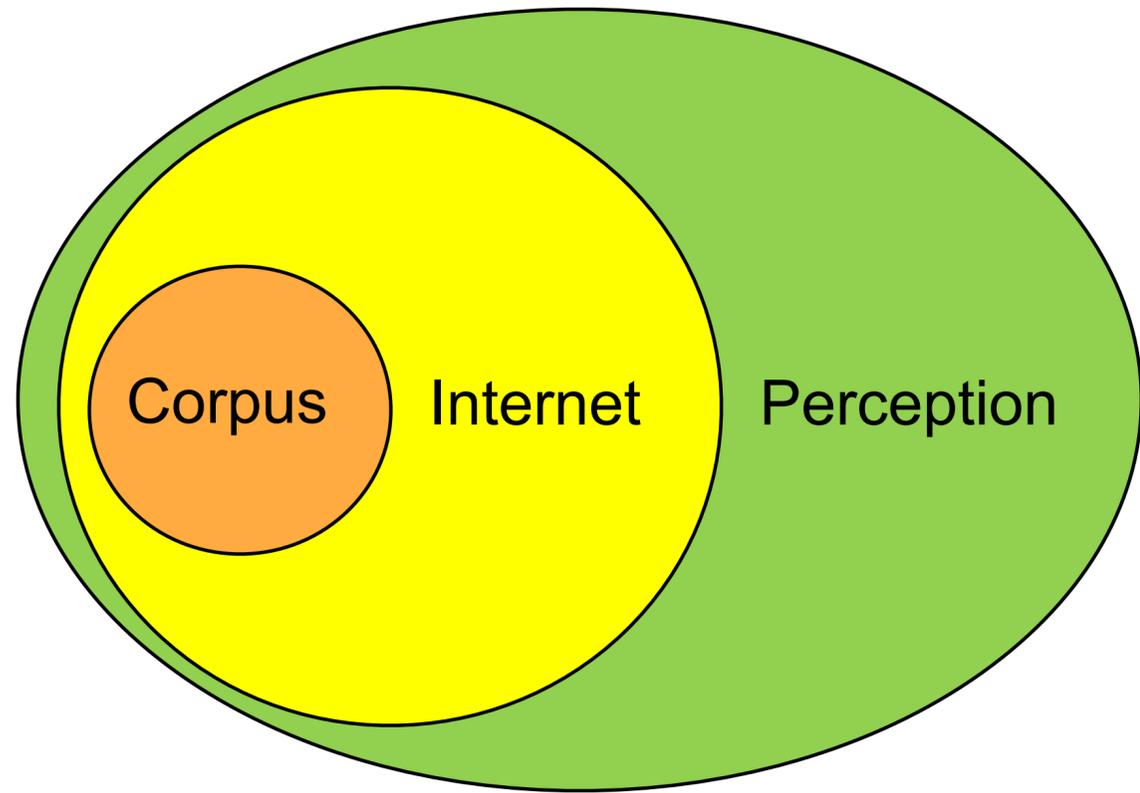
World Scopes



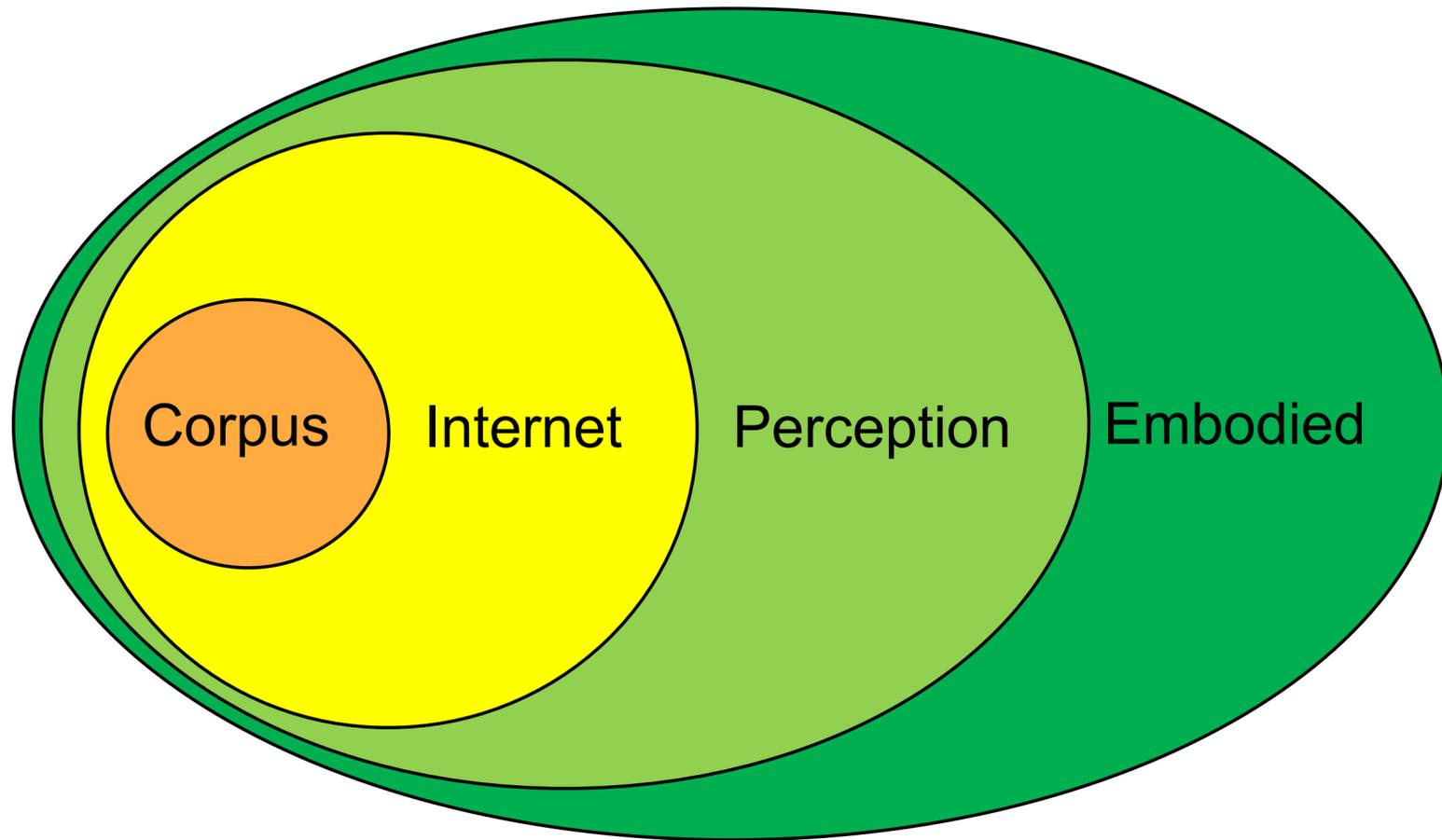
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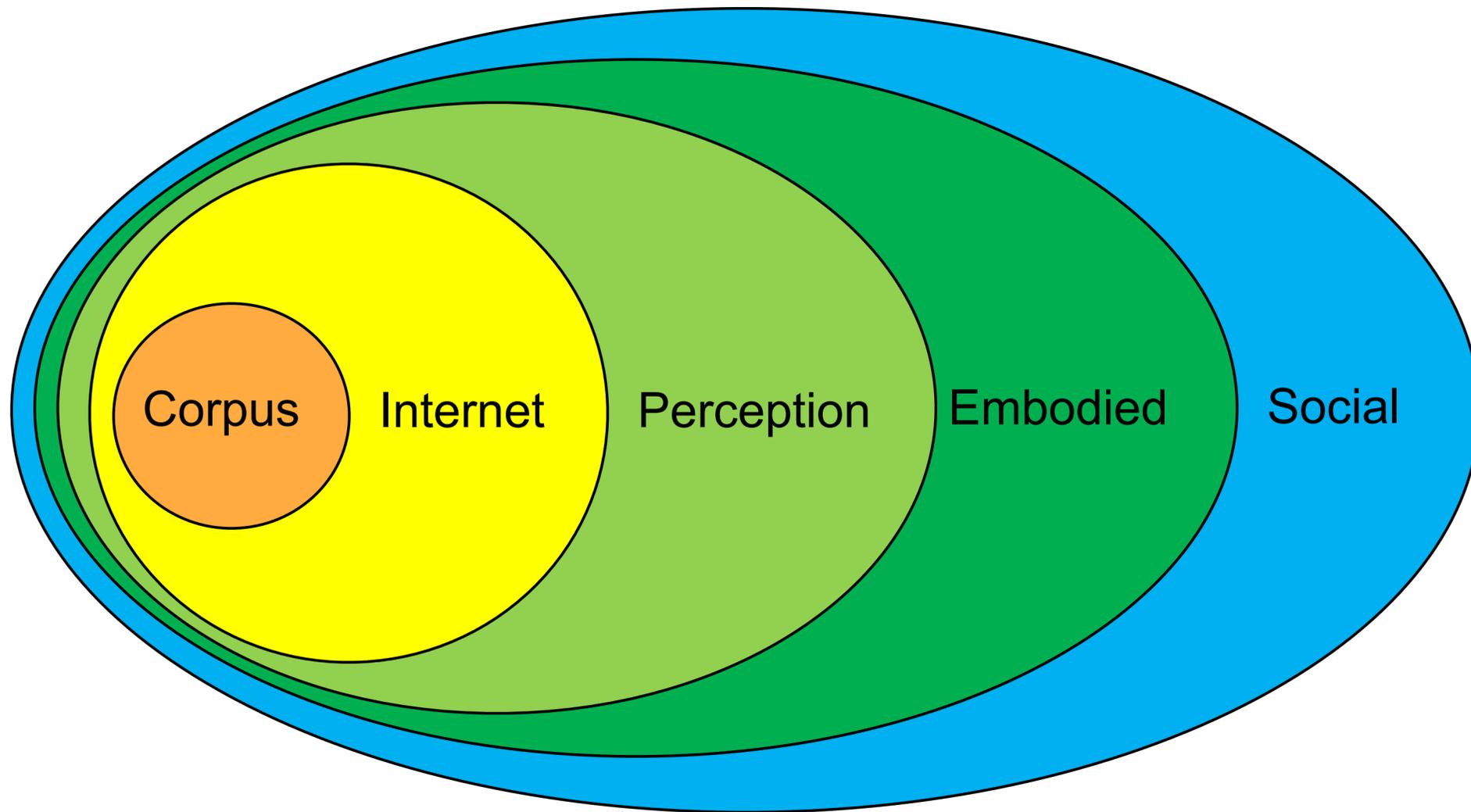
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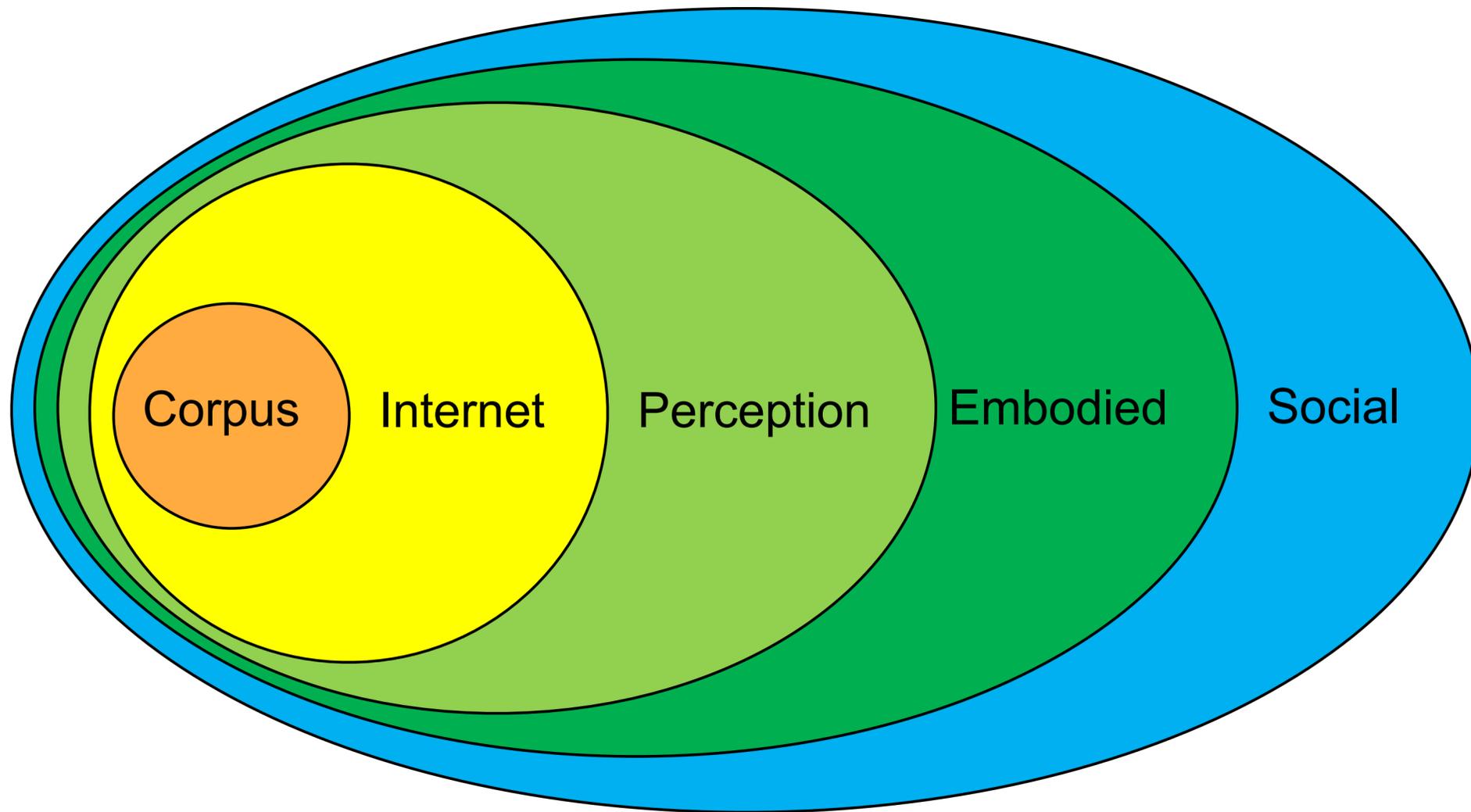
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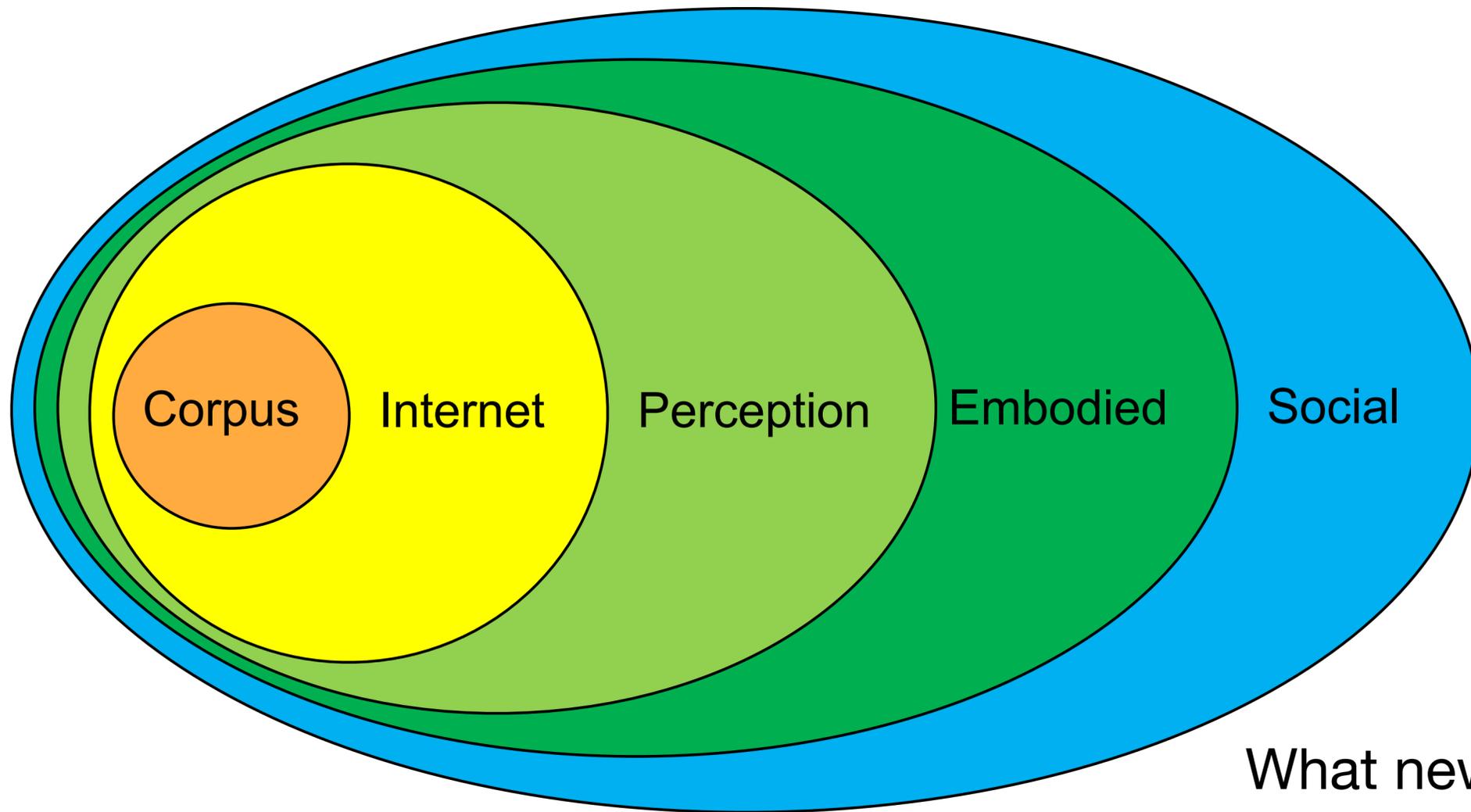


World Scopes



How does reporting bias change?

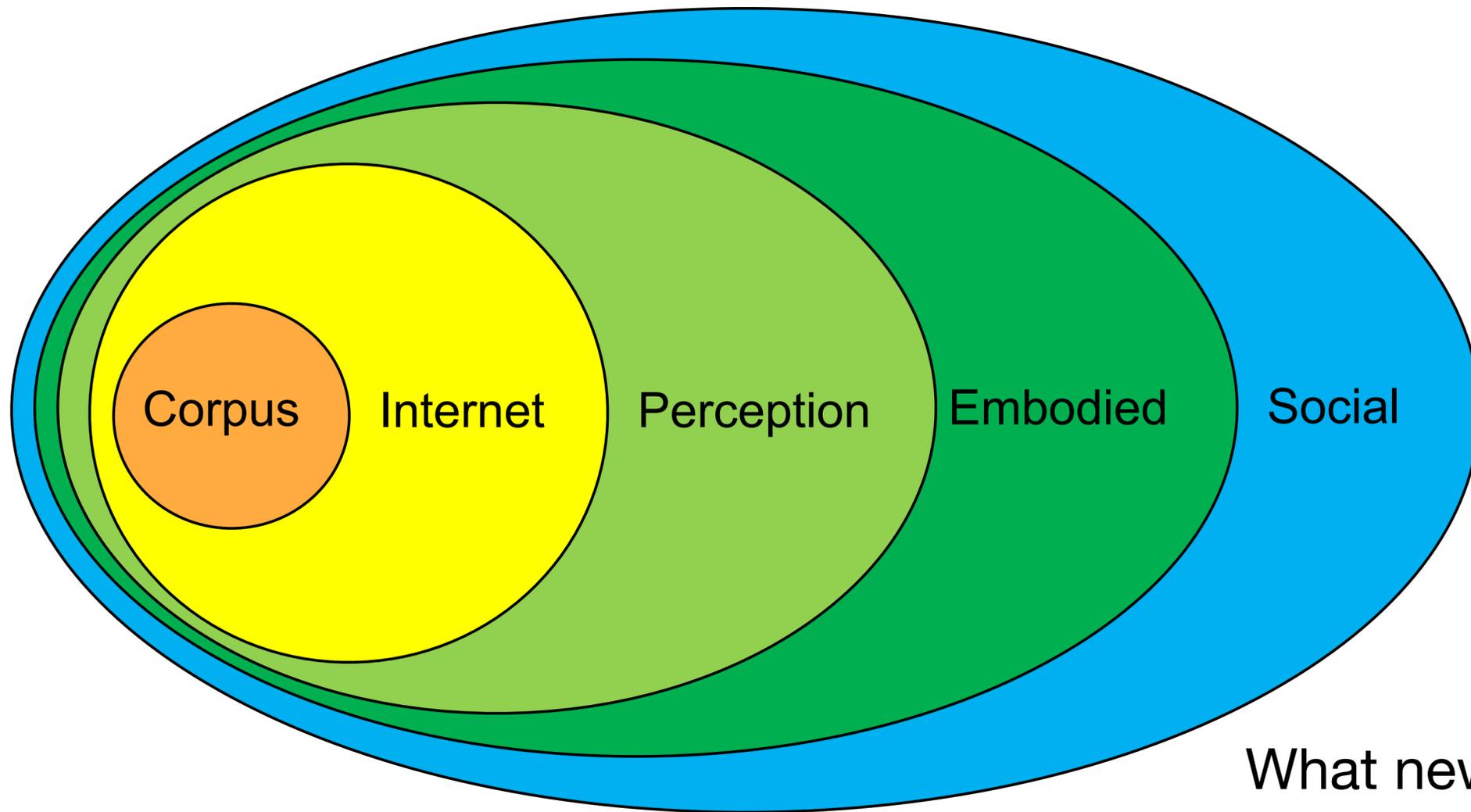
World Scopes



How does reporting bias change?

What new knowledge do models have access to?

World Scopes



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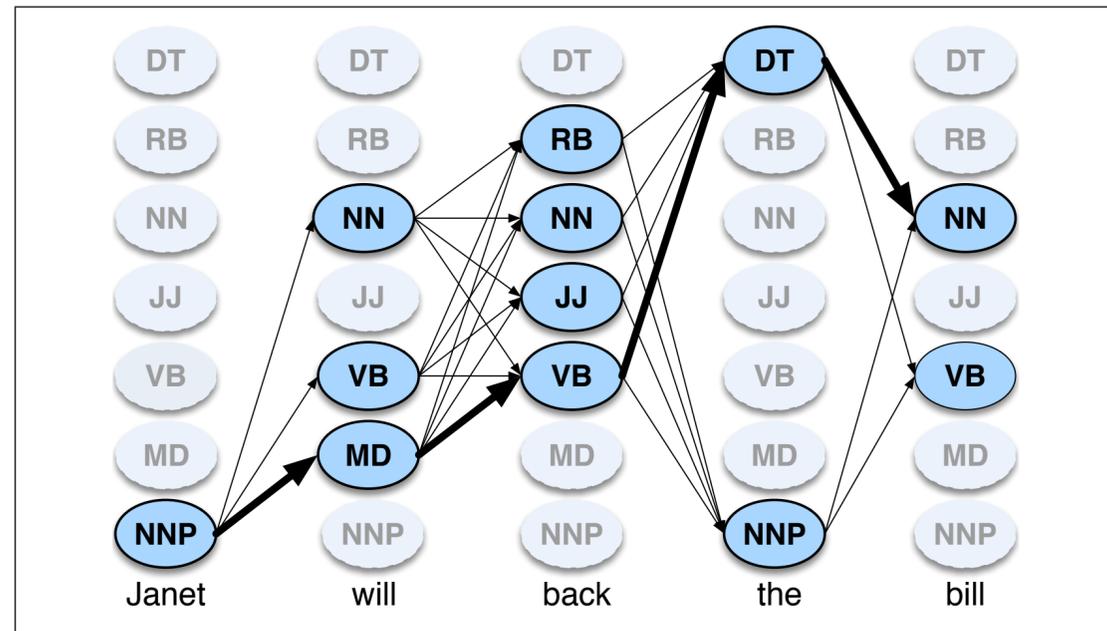
What new knowledge do models have access to?

What advances in modeling and fusion are necessary?

WS1

WS2

Local context and
Parameters that saturate on a small corpus

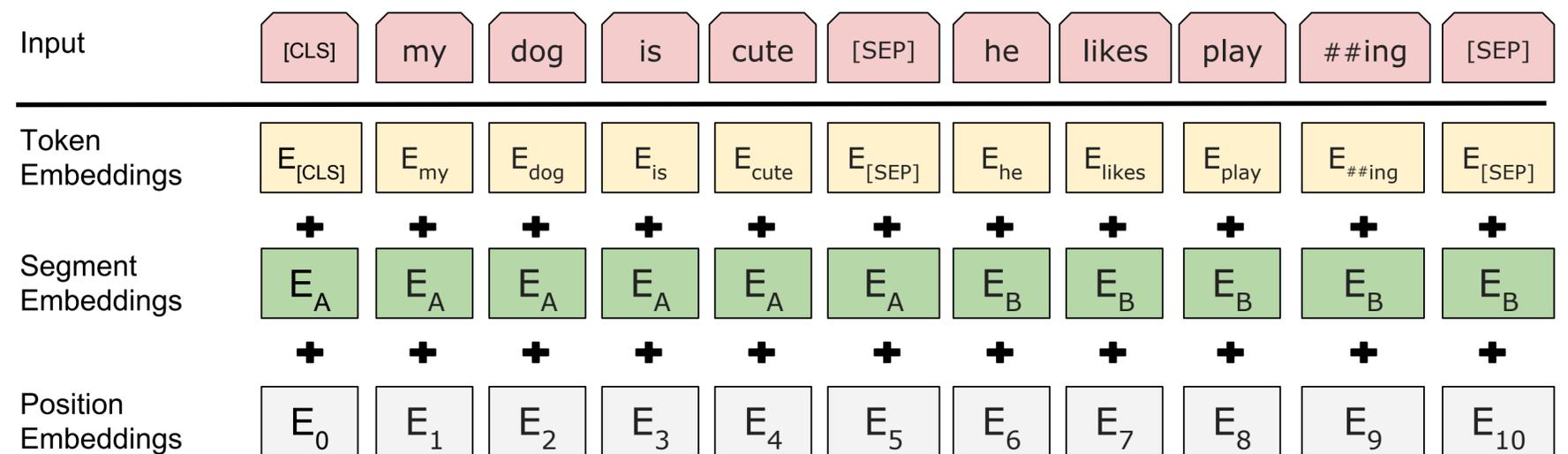


Jurafsky & Martin

The Corpus

The (linguistic) Internet

Multi-sentence context and
Parameters that saturate eventually?



Devlin et al. 2018

WS3 — How much “knowledge” is in an image?



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Is it every unary relationship?

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Is it every unary relationship?

Water bottles are clear

Water bottles are metallic

Mugs have words

Water bottles have words

...

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Is it every pairwise relationship?

WS3 — How much “knowledge” is in an image?



Is it every unary relationship?

- Water bottles are clear
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- Water bottles have words
- ...

Is it every pairwise relationship?

- Water bottles go on desks,
- Slippers go on floors,
- Poofs are smaller than desks
- Poofs are larger than slippers
- ...

WS3 — How much “knowledge” is in an image?



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Is it that the privacy cover on the webcam is still up so I probably just got off a call indicating it's during the work day and since the water bottle is full and there's a small plate on the desk, can we infer that Yonatan is taking work meetings during lunch?

WS3 — How much “knowledge” is in an image?



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Yes

WS3 - Language beyond Text

Gestures

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WS3 - Language beyond Text

Gestures

Facial expression



WS3 - Language beyond Text

Gestures

Facial expression



WS3 - Language beyond Text

Gestures



Facial expression

(Even just emojis 🙄)



WS3 - Language beyond Text

Gestures



Facial expression

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Intonation/Stress

WS3 - Language beyond Text

Gestures



Facial expression

(Even just emojis 🙄)



Intonation/Stress

I didn't take the test yesterday.
(Somebody else did.)
I *didn't* take the test yesterday.
(I did not take it.)
I didn't *take* the test yesterday.
(I did something else with it.)
I didn't take *the* test yesterday.
I didn't take the *test* yesterday.
I didn't take the test *yesterday*.

[https://en.wikipedia.org/wiki/Stress_\(linguistics\)](https://en.wikipedia.org/wiki/Stress_(linguistics))

WS3 - Language beyond Text

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(eVeN JuSt fOnTs)

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WS4 — How much “knowledge” is in an environment?



<https://www.youtube.com/watch?v=HjipMtRpNrM>

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WS4 — How much “knowledge” is in an environment?



Is it every object affordance?

WS4 — How much “knowledge” is in an environment?



Is it every object affordance?

Blocks can stack.

Well, some blocks can stack.

Wheels can roll.

Wheels experience friction.

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WS4 — How much “knowledge” is in an environment?



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Is it every possible state or transition?

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Is it every possible state or transition?

Car can have 3 pink block on top.

Car can have one green on top.

Car can slide forward or backward.

Top pink block can be removed.

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It starts to seem silly to even imagining using language to enumerate the possibilities of an environment, even a tabletop with blocks. The affordances, states, and transitions we learn for planning are strikingly mundane to express verbally, even on something like WikiHow.

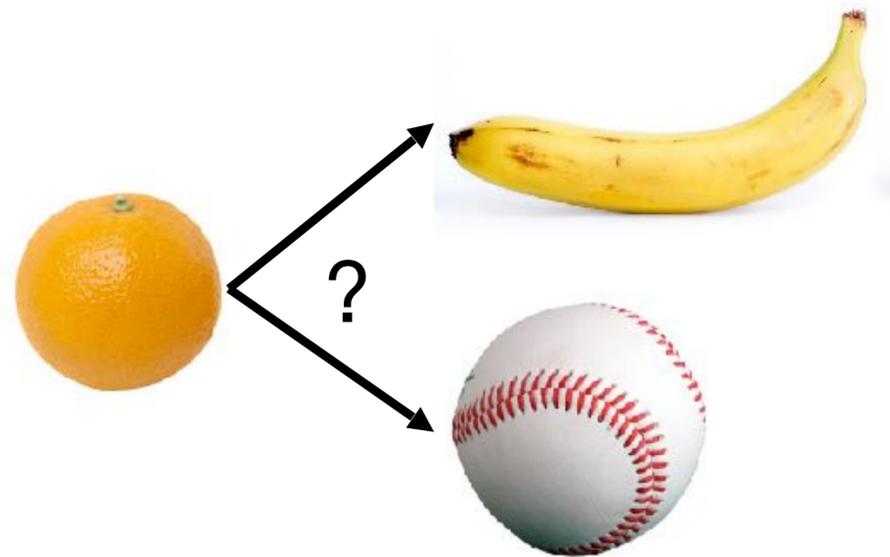
WS4 - The Language of the Physical World

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Object Representations

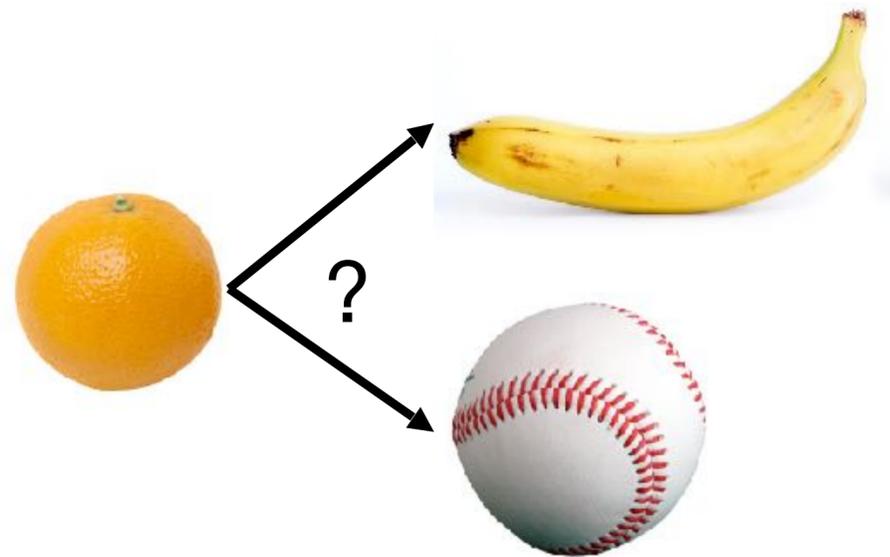
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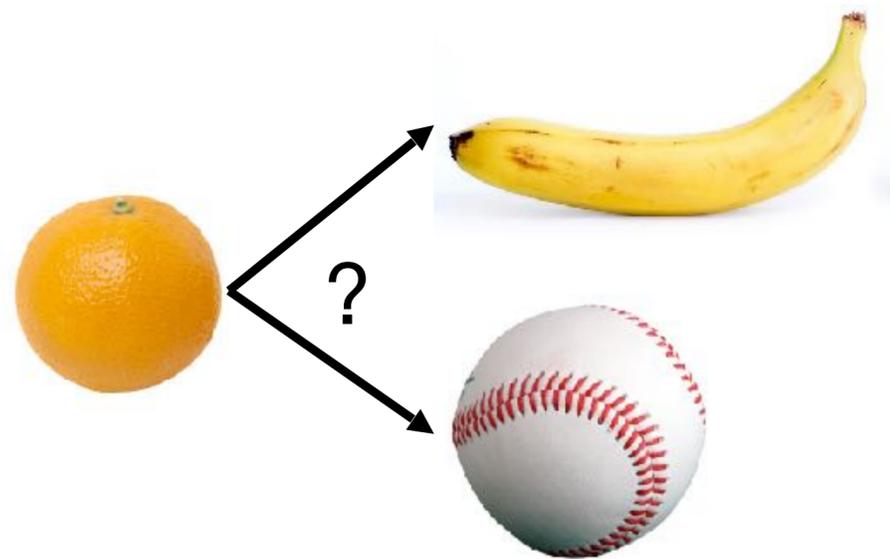
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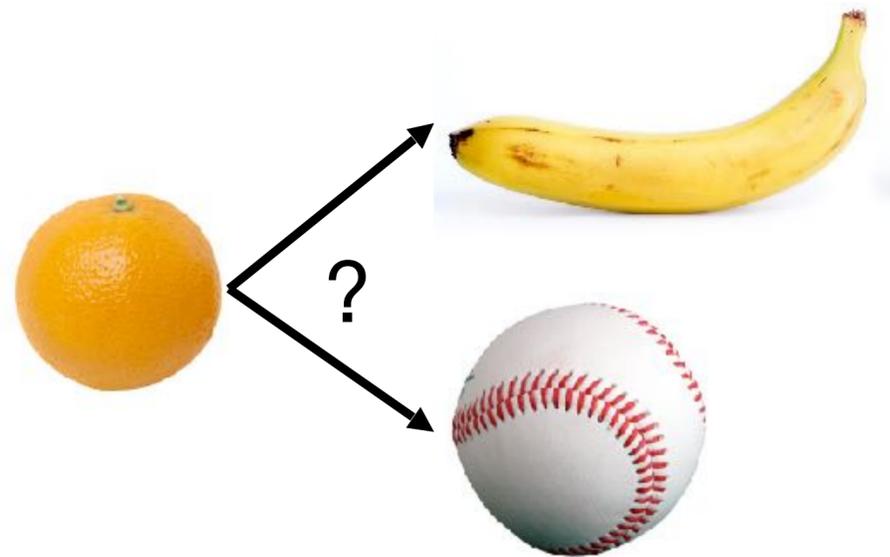
**Object
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**Physical
Reasoning**



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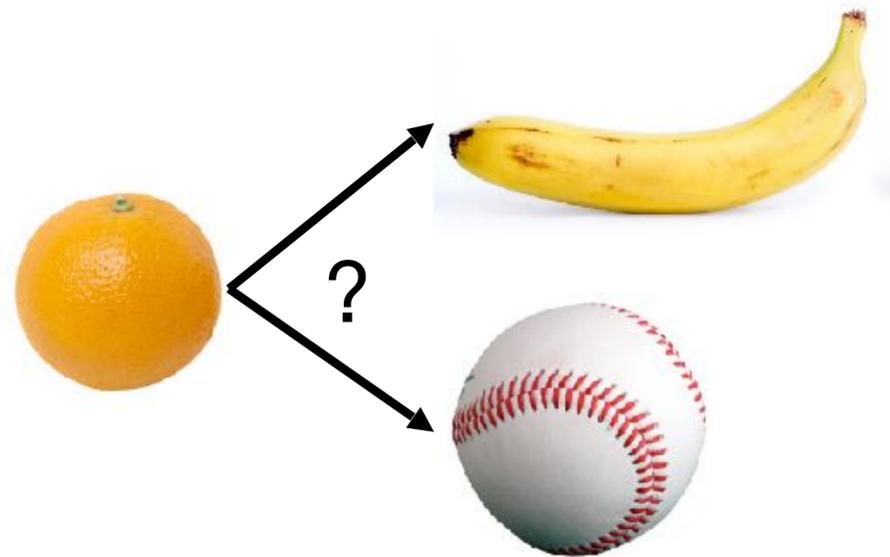


**Physical
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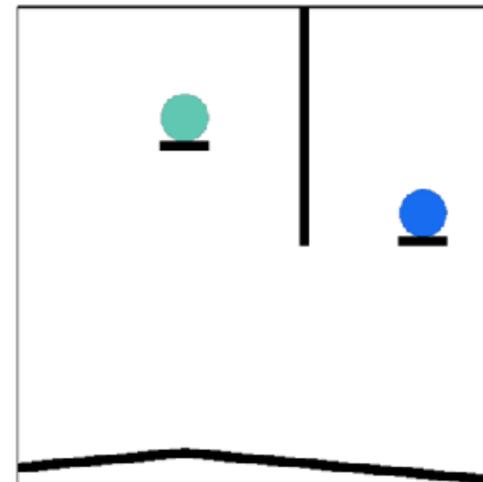


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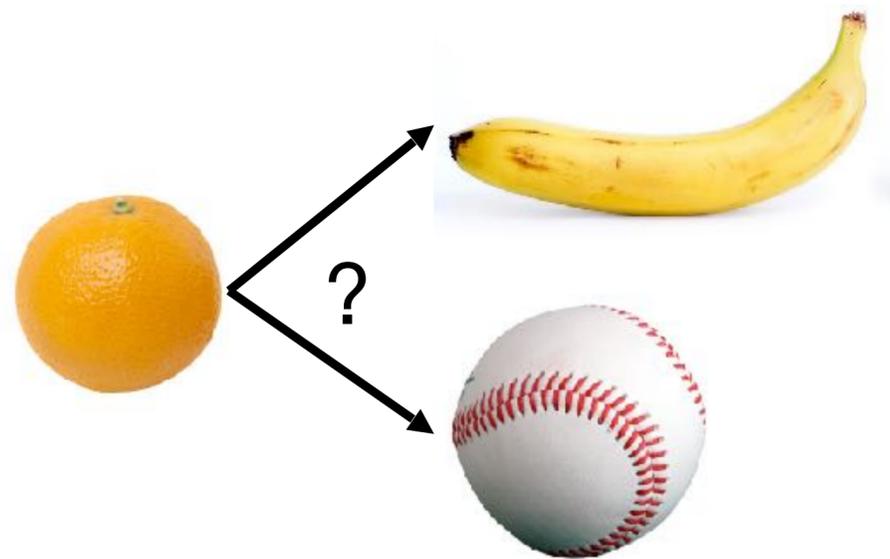
Physical Reasoning



Make the green ball
touch the blue ball

WS4 - The Language of the Physical World

Object Representations



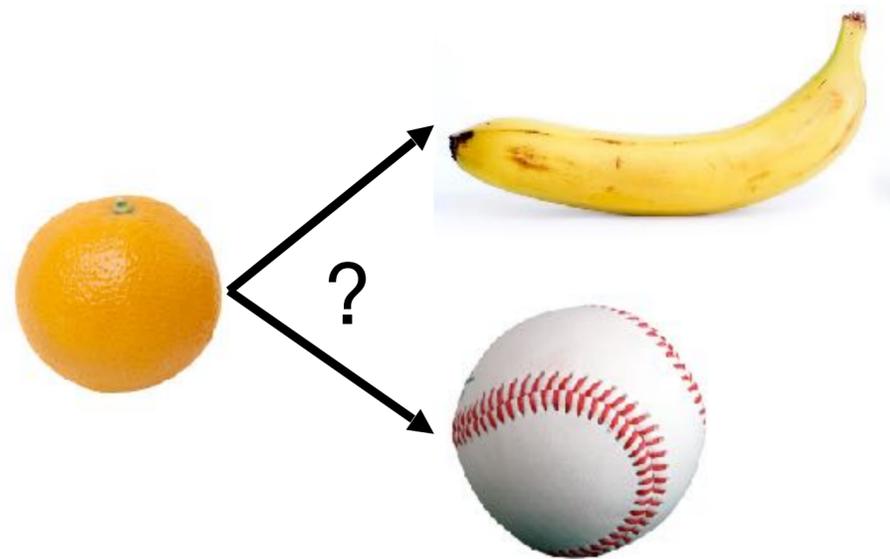
Physical Reasoning



A **distant** concern
A real **moonshot**
Thick tension
Heavy emotions

WS4 - The Language of the Physical World

Object Representations



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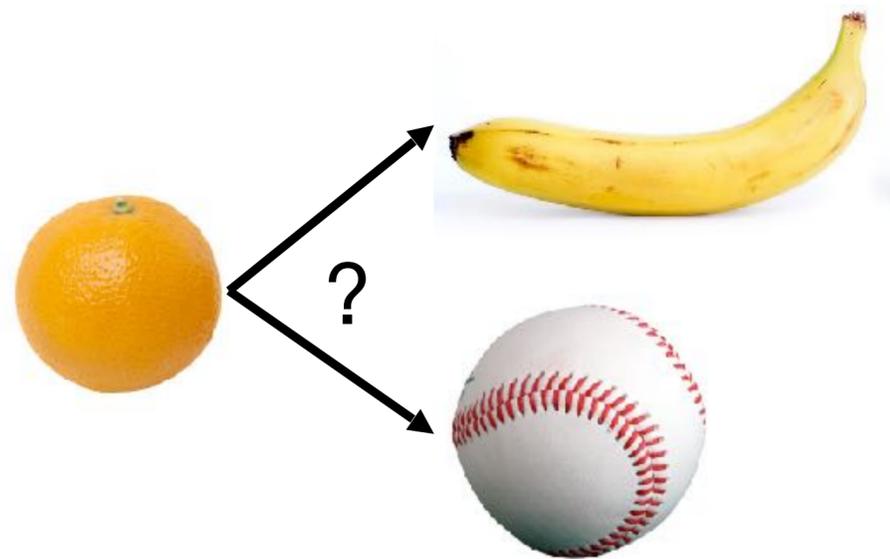


Affordances and Plans

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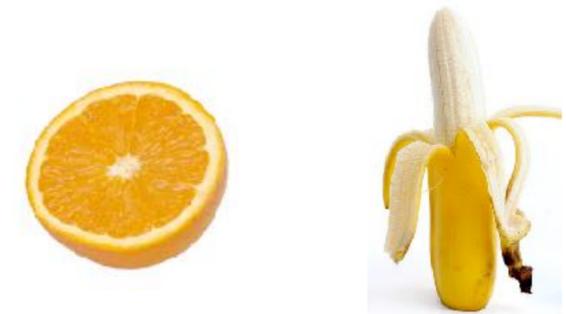


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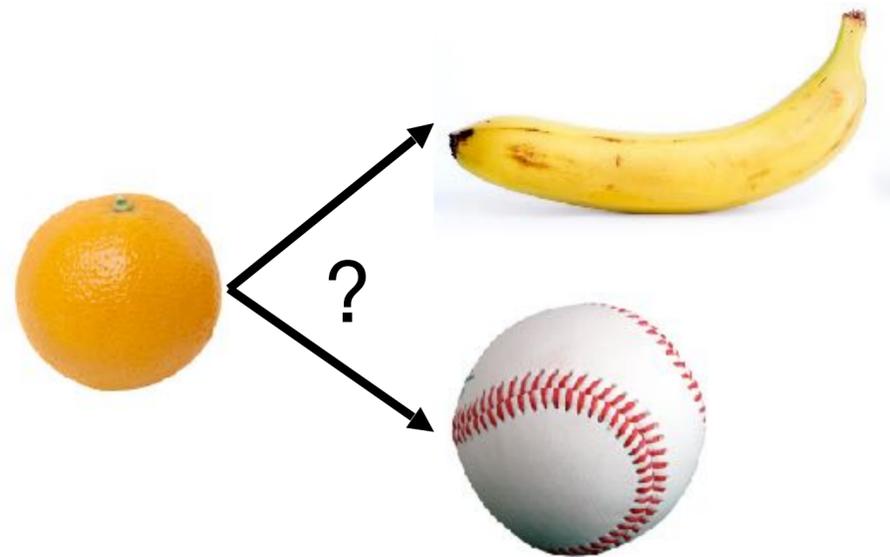
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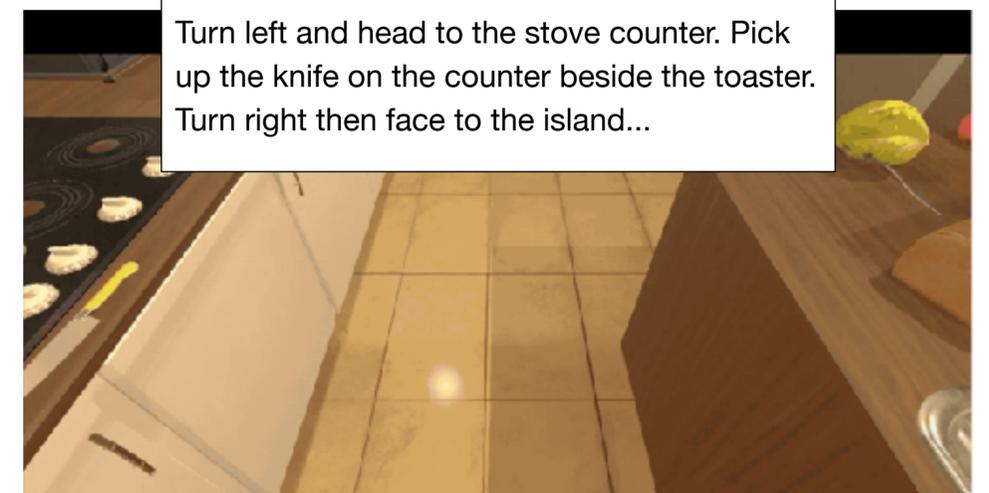
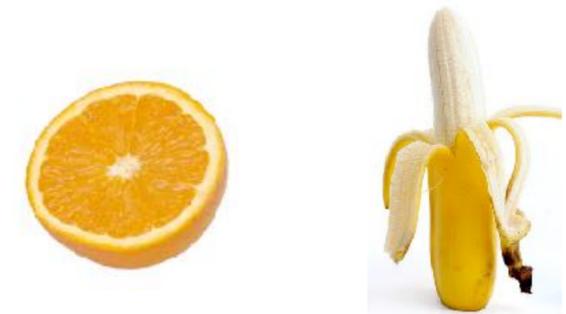


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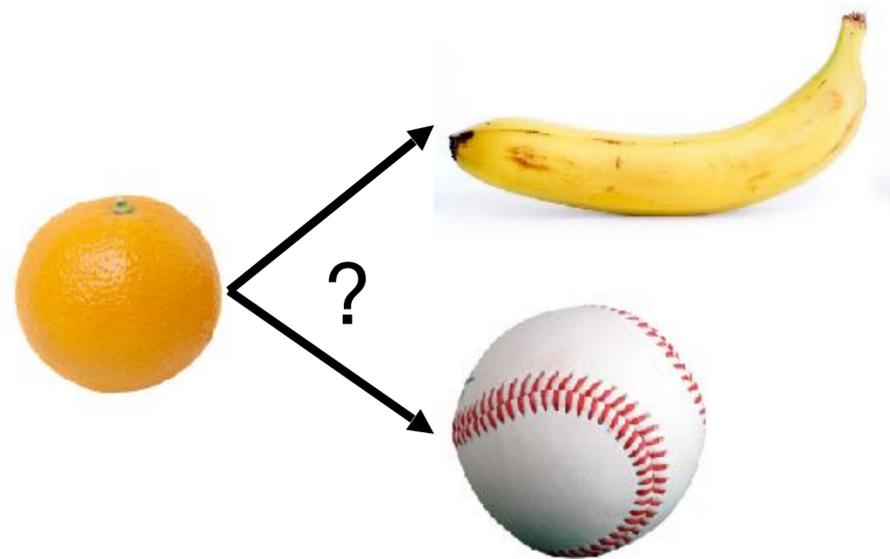
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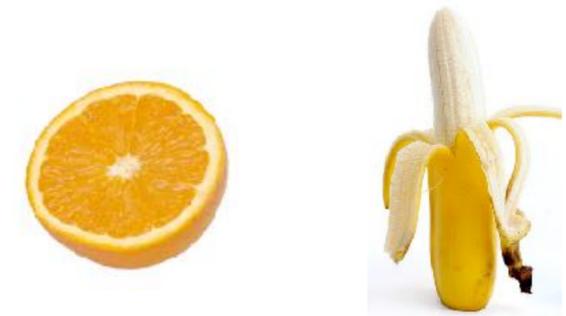


Physical Reasoning



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Affordances and Plans



Should I **hammer** a nail with
1) a **screwdriver** or
2) a **rock**?

[Bisk et al., AAI'20]

WS5 — The Social World

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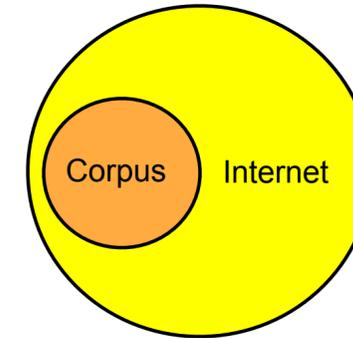
human aaron

@humanaaron

annoying person: am I annoying?

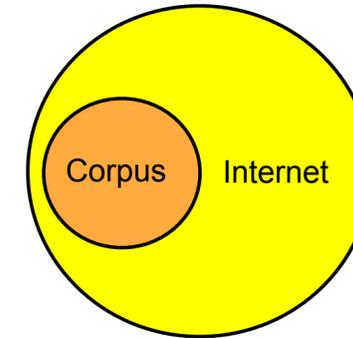
everyone: *annoyed* no

What delimits a World Scope?



What delimits a World Scope?

You can't learn language ...

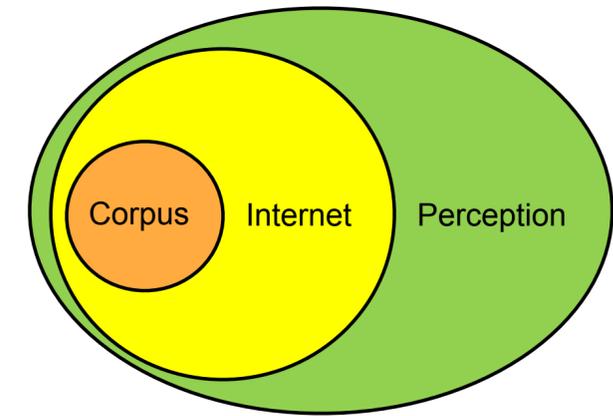


What delimits a World Scope?

You can't learn language ...

... from the radio (Internet). $WS2 \subset WS3$

A task learner cannot be said to be in $WS3$ if it can succeed without perception (e.g., visual, auditory).



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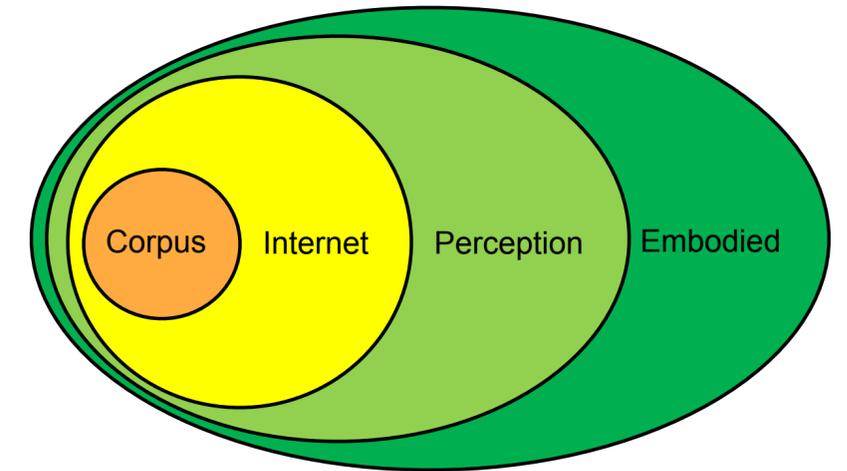
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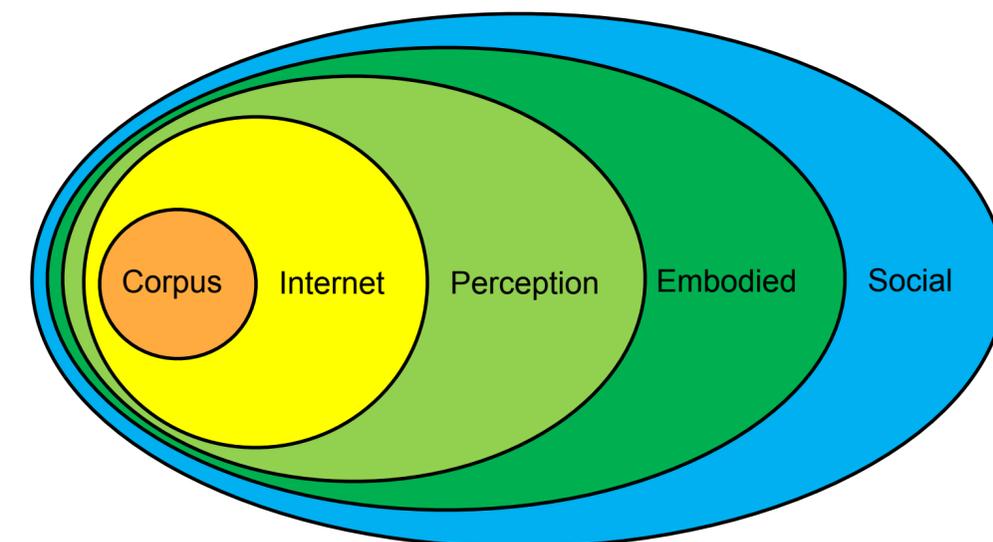
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A task learner cannot be said to be in $WS4$ if the space of its world actions and consequences can be enumerated.

... by yourself. $WS4 \subset WS5$

A task learner cannot be said to be in $WS5$ unless achieving its goals requires cooperating with a human in the loop.



What should we do about this?

Rethink every task

Rethink every task

Include phenomena from WS3-5 in your model's universe ...

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Will grounding make generation more controllable? Yes.

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...and consider where signal for your task comes from!

Is knowledge about task X
most richly encoded in:

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0.1. EMPH

1

0.1 emph

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

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Lorem ipsum dolor sit amet, consectetur adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

